# On the bias and shot-noise of the HIP(k)

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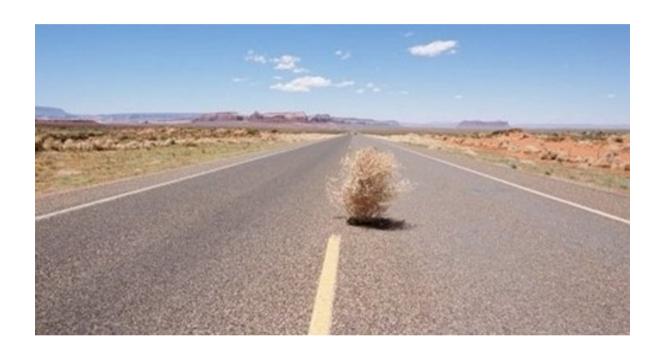
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### O' HI, Where Art Thou?

- The distribution of the HI in the post-reionization era is almost unknown.

  This is relevant for S/N estimates now, and for cosmological analyses of real data. Mocks?
- Conventional wisdom is that HI lives in low mass halos, 10^10 Msun/h above z=1.
   Bias is close to unity and shot noise is negligible.
   Conventional wisdom is the body of ideas or explanations generally accepted as true by the public and/or by experts in a field[..]. It is not necessarily true and it is additionally often seen as an obstacle to the acceptance of newly acquired information. Reference: Wikipedia.
- N-body simulations give contradictory results, and they are not able to account for all the obs.
   Complicated by radiative transfer.
- If we want to plan a HI-IM experiment above z>2.5, we should have an idea of how much signal is buried under the foregrounds.

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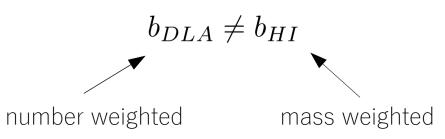
We have data from Quasars' spectra, CDDF and cosmological abundance at various z.

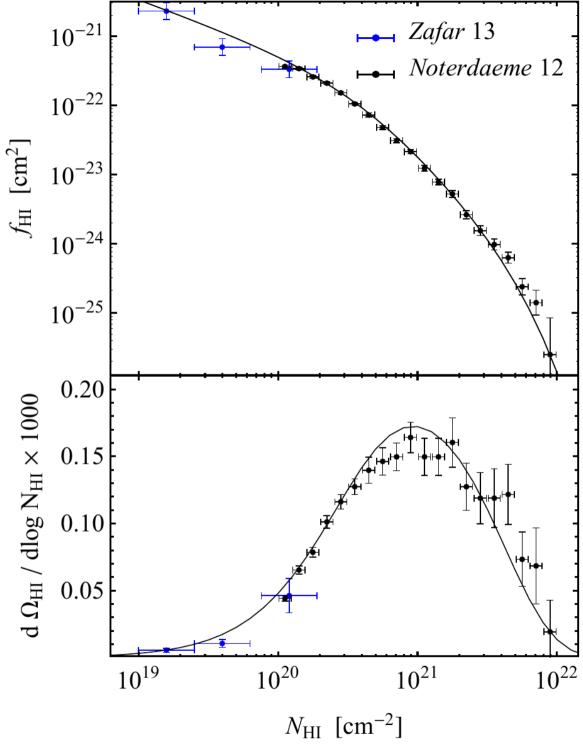
$$\Omega_{\rm HI}(z=2.3) = 0.83 \times 10^{-3}$$

And a measurement of DLA bias at z=2.3 from Font-Ribera12

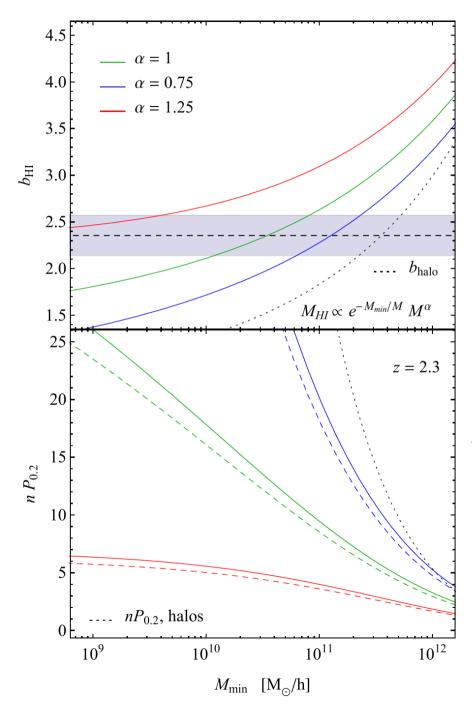
$$b_{DLA} = (2.17 \pm 0.2)\beta_F^{0.22}$$

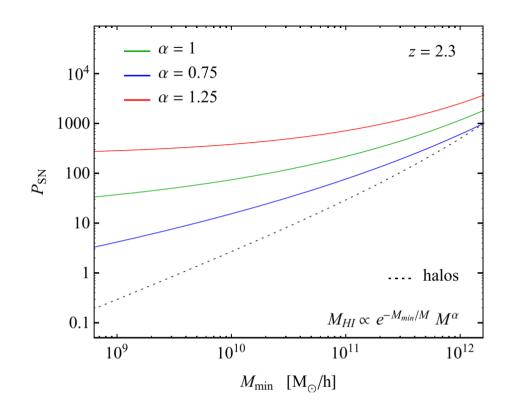
The high value of DLA bias is hard to reproduce in Hydro's.





### The model



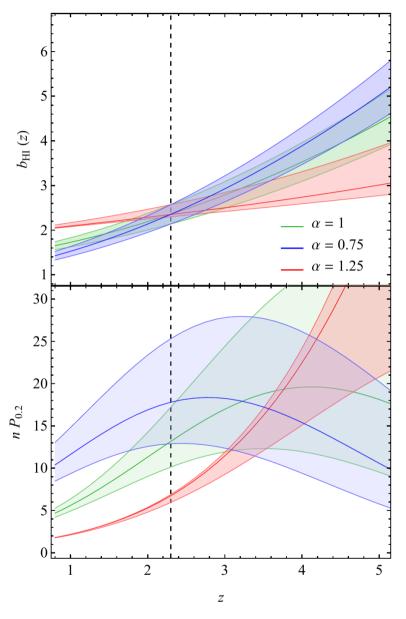


$$M_{\rm HI}(M,z) = \mathcal{C}(z) \left(1 - Y_p\right) \frac{\Omega_b}{\Omega_m} e^{-M_{\rm min}(z)/M} M^{\alpha(z)}$$

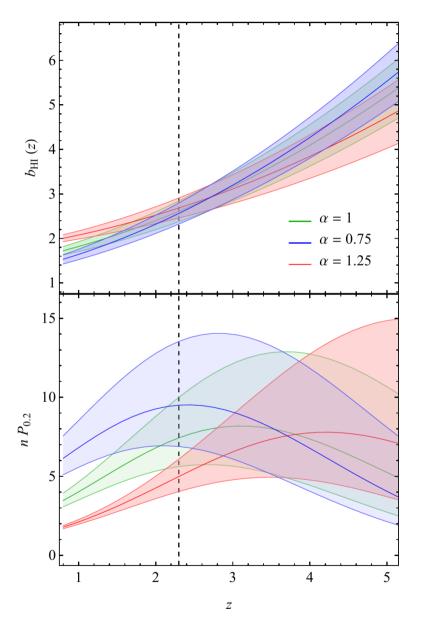
Weighing by mass yields larger bias and larger signal to noise than weighing by number.

nP is reasonably high at z=2.3 for low Mmin.

# Fitting to data



When DLA cross section does not depend on mass



When DLA cross section depends on mass

## Summary and Outlook

- HI resides in halos above Msun/h = few x 10^11 at z=2.3.
   HI bias could go up to 3, and shot-noise is also higher than expected, comparable to CHIME instrumental noise at k=0.2 Mpc/h.
- At low redshift, z<2, shot-noise wins over bias and it decreases S/N.</li>
   Seo&Hirata15 assume b=1 and PSN=100 at z=1, including noise and wedge they get nP<1. We have b=1.5 and PSN =500, ie a further decrease in S/N.</li>
   Important for BAO constraints and reconstruction.
   (Assumptions on the UV background)
- At high z, relevant for cosmic visions, the SN is high, but it decreases above z > 5. More QSO's spectra or direct measurements of HI will help constraining the remaining freedom of the model.
- New forecasts?